

_include_wsc55x_setup_connection_with_license_server

Specify a host name and port number of License Server to establish connection with AppServer of the current WebSpellChecker Server installation. AppServer will be sending License Requests to the bounded License Server.

1. [Stop AppServer](#).

2. Open **<WebSpellChecker_Installation_Path>/WSC/AppServer/AppServerX.xml**

3. Find the **<EnableFloatingLicensing>...</EnableFloatingLicensing>** parameter tag in the AppServerX.xml file and specify its value as **true**. This parameter specifies if the floating license mechanism is enabled for a particular WebSpellChecker AppServer.

```
<!-- EnableFloatingLicensing parameter specifies if the floating license mechanism is enabled for a particular
WebSpellChecker AppServer. -->
<EnableFloatingLicensing>true</EnableFloatingLicensing>
```

4. Find the **<FloatingLicenseServer>...</FloatingLicenseServer>** parameter tag in the AppServerX.xml file and specify a host name and port (for example, **127.0.0.1:2881**) of the License Server which will be responsible for licensing:

```
<!-- FloatingLicenseServer parameter defines a license server where AppServer will call when its license is
expired asking for a new license. -->
<FloatingLicenseServer>127.0.0.1:2881</FloatingLicenseServer>
```

You can optionally enable HTTPs connection between the License Server and the AppServer to make the connection a secure one. For details, refer to [Enabling SSL connection with AppServer](#) guide.

5. [Start AppServer](#) for the changes to take effect.